

GUIDELINES FOR THE COMPETITIONS

CoMFIESTA'2023

"Where Talents Meet"

General Rules and regulation:

1. Registration will start from **21st September** till **18th October, 2023**
2. Registration fee is **Rs 1200/-** per institution (Excluding Mobile Legends registration Fees.)
3. Mobile Legends Registration Fees is **Rs 300/-**(Open to all department/Institutions)
4. Interested institutions can send a confirmation mail or for any queries to:comfiesta@tetsocollege.org (7005651866/8837305380)
5. The decision of the judges/event-in-charges will be final.
6. School/College ID is mandatory.
7. Use of intoxicating substances during the events and within the college campus is strictly prohibited.
8. If a participant(s) fails to reach the venue on time the individual/group will be disqualified from that event.
9. The participating institutes will be responsible for any untoward actions/behaviour of their student(s)
10. Participating institutes should reach the venue by 08:30 AM for the registration.
11. Participating institutes should have a representative (Student/Teacher) to whom all information will be passed by the organizer or the Event in-charge.
12. Organizing committee will not be responsible for any accidents involving students of the participating institutes.
13. Students are requested to participate only in one event to avoid any clashes as some events will be held simultaneously

1. Business Talkathon

TOPIC: "The Role of Artificial Intelligence in College Education"

Objective: Providing a platform for critical-reasoning thinking in a given topic in order to arrive at a conclusive notion.

Guidelines:

- There will be two participants from each institute - one speaking For the Motion and the other Against the Motion.
- Participants will be allotted to their respective teams on the day of the competition only, therefore, interested speakers should prepare to speak on both Motions.
- The competition will have two rounds - Discussion round and question round. Discussion Round will open with the team supporting the motion, followed by the team against the motion. Each member will get 3 minutes (warning bell at 2 minutes) time to express his/her views.
- In the Question Round, speakers will be asked questions by opposing team members and the speaker must answer without consulting his/her team members. The questioner must ask a comprehensible question that is in the context of the speaker's content. The speaker must confine himself/herself to questions/topics alone, and not make abusive statements or comments.
- A panel of eminent judges shall judge the competition. In case of any dispute, the decision of the judges will be final.

Judging Criteria	Points	Incharge Details:
Content and organization style	10	Abdul Salahudeen V (Asst. Professor, Department of Commerce and Management) Contact No: 9952599739 or email at salahudeen@tetsocollege.org
Eloquence	10	
Body Language	10	
Time Management	10	
Affirmative/Rebuttal skills	10	
Total Points	50	

2. CoMFEISTA's GOT TALENT

Objective:

To encourage students to believe in their talents and showcase them.

Guidelines:

- Items can be either individual or group. It can include Song, Beatbox, Dance, Painting, magic, Stand-up comedy etc.
- All participants must arrange their own props/instruments.
- Time allotted for each institute will be 5 minutes (max) including stage management.
- Each institute can present only one item.

Judging Criteria (50 points): The judges' decision is final. Entries will be judged based on the following criteria.

Judging Criteria	Points	Incharge Details:
Creativity	10	N Chuhyem Konyak (Asst. Professor, Department of Commerce and Management)
Originality	10	
Overall Impression/Impact	10	
Level of Details	10	
Time Management	10	Contact No: 9862596019 or email at
Total Points	50	nchuhyem@tetsocollege.org

3. CONTRAKEENOS

Objective:

To test and check the ability and understanding skills of the students with regards to business, accounting & finance.

Guidelines:

- Two (2) participants from each institution.
- There will be two (2) rounds i.e., preliminary and final round. In the preliminary round, there will be screening and out of which the best four (4) teams will be selected for the final (main) round.
- Other rules will be briefed out by the Quiz master on the spot, if any.
- The participants are not allowed to use books and any other electronic gadgets.
- The participants will be quizzed on subjects mainly related to business topics such as General Accounting concepts, taglines and logos, business personalities, banking and finance, international trade, current affairs in commerce areas.
- The decision made by the Quiz master will be final.

Incharge Details:
Swarup Acharjee (Asst. Professor, Department of Commerce and Management)
Contact No: 8837305380 or email at swarup@tetsocollege.org

4. CoMFIESTA Crack It, Win It! - Are you up for the challenge?

Crack It, Win It! is an event that provides students a platform to experience what an interview is and helps them prepare for future interviews. It provides an opportunity to showcase your presence of mind, develop interview strategies, improve communication skills, identify areas for improvement and at the same time boost your confidence.

Guidelines:

- Only 1 (one) participant per College/University.
- There will be 3 (three) job positions available. Participants can choose any one from the given posts and prepare their resume/curriculum vitae according to the job requirement:
 - a) HR Manager
 - b) Finance Manager
 - c) Marketing Manager
- Participants should submit the softcopies of their Resume/Curriculum Vitae (C.V) in pdf format via **e-mail to chikhosale@tetsocollege.org (file should be named eg: Name of participant_Institute_CrackitWinit)**
- Make sure your resume/C. Vs fits the position you are applying for and are presented in a professional manner.
- Skills such as Computer skills/diploma/certificate courses (if any) should also be added to their CV/Resume.
- Preliminary rounds will be conducted in case the number of participants is high. This will be done online (kindly ensure good network connection, failing which you may be disqualified). **The final Interview will be conducted on campus.**
- Approximately 5 (five) minutes will be allotted for each participant for the interview
- Dress Code: Formal attire or College Uniform

Exciting prizes in store for Winner!

Interested participants are requested to submit their resume/CVs via e-mail on or before **14th October 2023**. Submissions after the deadlines will not be accepted.

Incharge Details:

Dr. Chikhosale Thingo (Asst. Professor, Department of Commerce and Management)

Contact No: 7005438835 or email at chikhosale@tetsocollege.org

5. Dramatisation- Can you Sell it?

Objective:

The Event Dramatisation is an ad-making competition whereby students display their artistic & creative talents in the business world.

Theme: "Go Green or Go Home "

Guidelines:

- Dramatisation is an onstage group competition.
- Participation should be in the form of one Ad per institution (i.e., minimum of two participants & maximum of 5)
- Time frame for each Ad will be a maximum of 3(three) minutes including stage management.
- Participants should arrange their own props/materials for the event.
- After each Ad, a narrator from the team should explain their ad for maximum of 2 (two) minutes
- The product/service and the advertisement should be original and related to the Theme.

Judging Criteria	Points	Incharge Details:
Acting Skills	10	Asani/Payal Dutta (Asst. Professor, Department of Commerce and Management)
Content	10	
Adherence to the Theme	10	
Time Management	10	
Creativity and Originality	10	Contact No: 7005808752 or email at asani@tetsocollege.org
Total Points	50	

6. Vignette: Business Reels - Making Competition.

Objective:

Portray yourself in a unique and professional manner to the World

Guidelines:

- The Business reels contest is open to all participating Institutions.
- It's an Individual Event.
- The participant has to portray himself/herself as a BRAND AMBASSADOR and endorse the brand (Either own Brand or Existing Brand).
- Participants must make the reels in a portrait layout (not landscape) from a mobile phone, basic editing and colour enhancements is acceptable.
- The Business Reel must contain captions for spreading awareness to the customers/consumers.
- The Business Reel must not contain materials that are inappropriate, indecent, obscene etc.
- The time duration of the Business reel is max 60 seconds
- Students must submit their Business Reels on or before **18th October, 2023**.
- Business Reels should be emailed at prasenjit@tetsocollege.org, by mentioning their details such as Official Name, Institution Name, Contact No. which will be uploaded on Tetso College Instagram Page.
- The Judge's decision will be final.

Judging Criteria	Points	Incharge Details:
Originality	10	Prasenjit Bhadra (Asst. Professor, Department of Commerce and Management) Contact No: 9089311093 or email at prasenjit@tetsocollege.org
Uniqueness	10	
Gaining Consumer Attention	10	
Scripts Writing	10	
Presentation	10	
Total Points	50	

7. MOBILE LEGENDS

Guidelines:

- Only 2 teams from each Institution, Team leaders need to put up the roster including 5 main players.
- Registration will be done on the day of the event with a payment of **Rs 300 registration fee per team.**
- Only Undergraduate and higher secondary. Not for high school and Post Graduate students.
- Team leader (representative) needs to get responsible team members into the designated custom lobby before the ban and pick phase.
- Institutional registration of Rs 1500 **is not required** for this event.
- **All 5 players should be from the same College/Institution/School.**
- College/Institution/School **ID card is compulsory** during the time of registration.
- College/Institution/School are asked to wear uniforms.
- Registration fee once paid will not be refundable
- A player cannot play in multiple teams, if found the team(s) will be disqualified.
- **A maximum of 5 minutes will be allotted for the teams to gather their players** for their match; failing to do so will result in elimination of the team.
- Matches will be on a knockout basis.
- Semi-finals and final will be played on BO3 or BO5 basis depending on the availability of time.

- Each team will get two timeouts "PAUSE" chances upon notifying the host. To avail the timeout, one of the players needs to type "PAUSE" in chat and the game will be paused by the host. The host will not pause the game unless notified with PAUSE in chat. Each pause chance will last 2 minutes max.
- If someone disconnects or a grey screen appears or they get bugged out of the game for unexpected reasons, the game will just reset until start the game resumes normally.
- The players will not be allowed to chat in the game except for typing pause for unexpected log out or bug. If the players use slang words or chat during the game then they will face a penalty.
- Only two teams per college (first come first basis) after which won't be entertained.
- The decisions of the event organizers will be final
- Registration will be done on spot (as to clear confusion)

Incharge Details:
Thepfuleto (BBA 5th semester)
Contact No: 8837398074 or email at thepfuleto@tetsocollege.org

8. Sell it! Win it!

The event is an off-stage competition, where the participants are required to purchase/sell products from the shops/vendors (list will be provided on registration) starting from **01st Oct - 18th Oct, 2023**. Interested colleges/institutes for the event should give the names of the participants before **01st October, 2023**. No extra registration fee will be charged.

Objectives:

To develop and inculcate the basic knowledge, skills and tactics of sales & marketing.

Guidelines and instructions:

- The winner will be decided by the total volume of the sale.
- The participating college should bring the details (original cash memo in the name of the institution) of sales which should be submitted to the event in-charge on the day of the event.
- The participating students should produce their ID and give the college name to the manager/in-charge of the shop during the time of purchase.
- The participants can sell/purchase any product apart from the list provided.

Note: Purchase/sale can be any product but will be valid only if it is from the shop/vendors given on the list attached.

Incharge Details:
Amar Ranjan Dey (Asst. Professor, Department of Commerce and Management)
Contact No: 9436605936 or email at adey@tetsocollege.org